

You've Been Framed!™

MATCH the pattern
SLAP the card
WIN the game!

INCLUDES:

48 high-density wooden frames, 50 cards with 100 patterns to play and game rules.

OBJECT:

A card is flipped over to reveal a pattern. Arrange your frames to match the pattern on the card and slap it first to score that card.

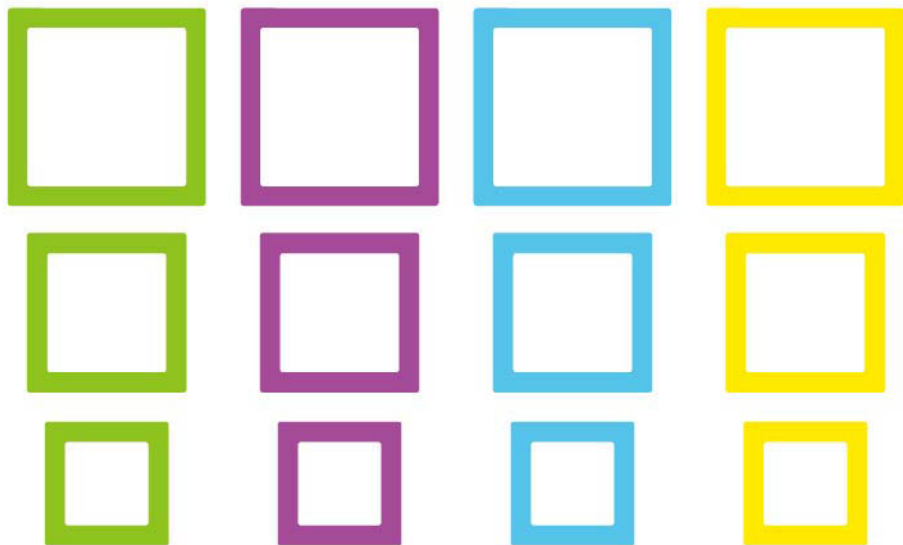


AGES | PLAYERS
6+ | **2-4**



SET UP:

1. Each player takes 12 frames, a small, medium and large of each color, as shown below. Go ahead, get a feel for them. They nest, they stack and they make a very satisfying sound when they click together!



2. Select one player to handle the card deck. He or she will be the Flipper.
3. The Flipper takes the top card of the deck and flips it over, placing it in the center of the play area. As fast and as carefully as you can, arrange your frames to match the pattern on the card and then slap the card before anyone else!

CARDS:

You've Been Framed! was conceived in Snowmass, Colorado. Just for fun, we use the ski trail rating system on our cards!



LEVEL 1

You can match most of the patterns by arranging your frames flat on the table in front of you like this:



LEVEL 2

Some will require you to arrange frames flat on the table and then add an additional layer or layers like this:



LEVEL 3

A black line on a card represents the table. Now you'll need to stack your frames vertically to win like this:



In Level 3, the black line may not be facing you when a card is flipped over. This makes the game much more difficult for you. Remember, the black line represents the table and no matter which way the line is facing, you'll need to build the pattern vertically to match the card as if the line were facing you like the sample above. All of the examples below are correct:



4. If you slap the card before anyone else and have correctly matched the pattern, you score that card. Take it and place it near you.

PENALTIES:

- If you slap the card first and then it is determined that you did not match the pattern on the card correctly, you must give back one of your cards. The Flipper collects the penalty card from you along with the card that was played and places them both on the bottom of the deck. Play continues when a new card is flipped.
- If your frames fall over after you slap the card first, you must give back one of your cards. The Flipper collects the penalty card from you along with the card that was played and places them both on the bottom of the deck. Play continues when a new card is flipped.
- If you get either of the two penalties listed above and you do not have a card to give back, then you must sit out for one turn. Play continues when a new card is flipped.

Players determine collectively whether a frame pattern matches a card pattern. Our recommendation is that a frame or two can be a bit askew and still be correct, as long as the overall arrangement of the frames matches the pattern on the card.

WINNING:

Be the first player to collect 10 cards and win!